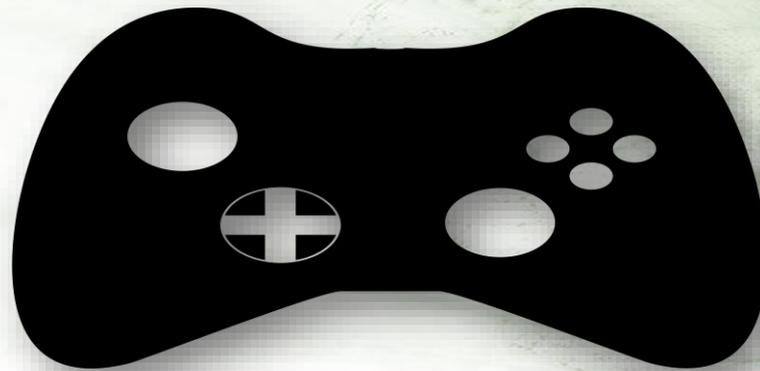
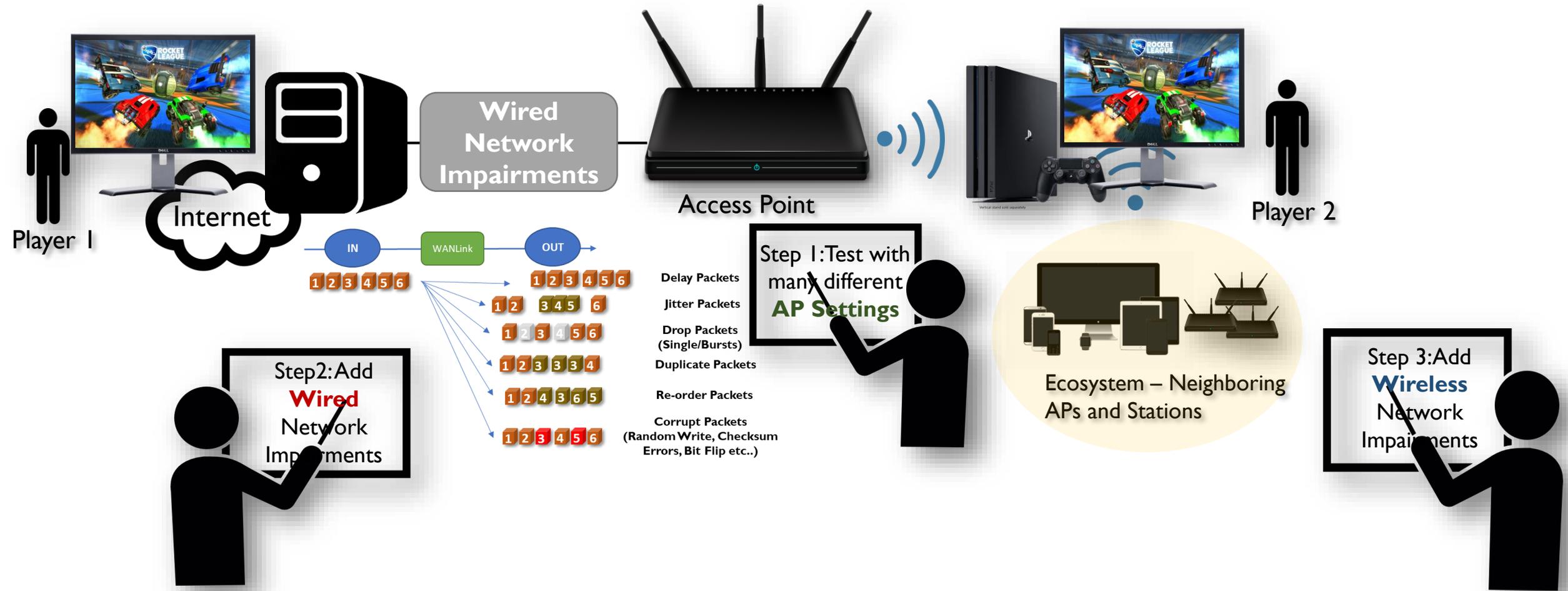




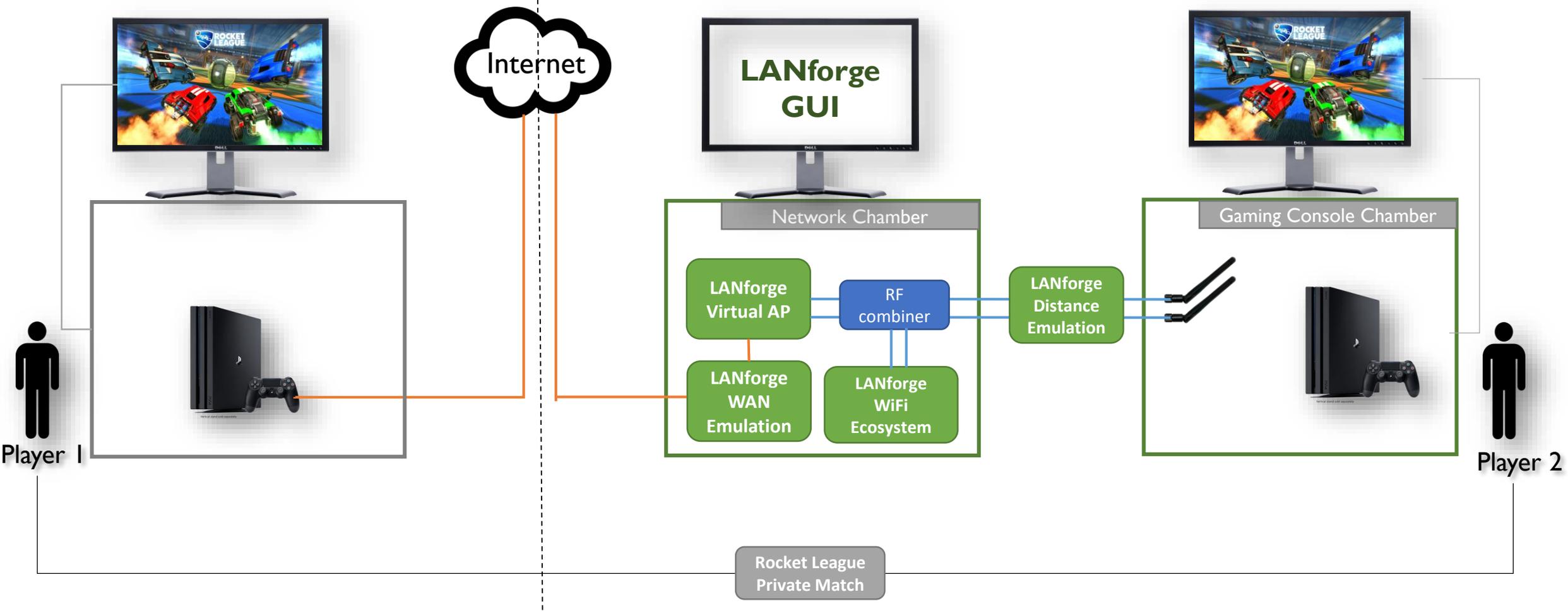
LANforge Gaming Test Demo



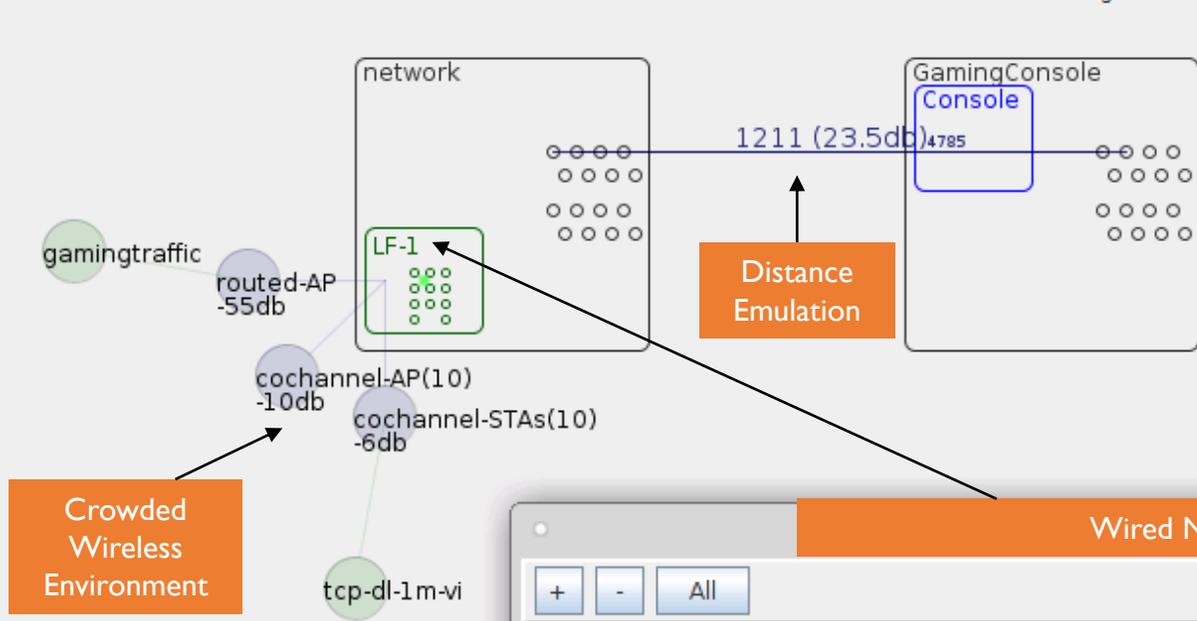
TESTING GAMING OVER THE NETWORK



A PEEK INSIDE



Scenario Configuration



Manage Scenarios

GamingTest

Apply Scenario

Scenario Test

Run Test

Snap Report

Wired Network Impairments

Wired Network Impairments configuration window with two tabs.

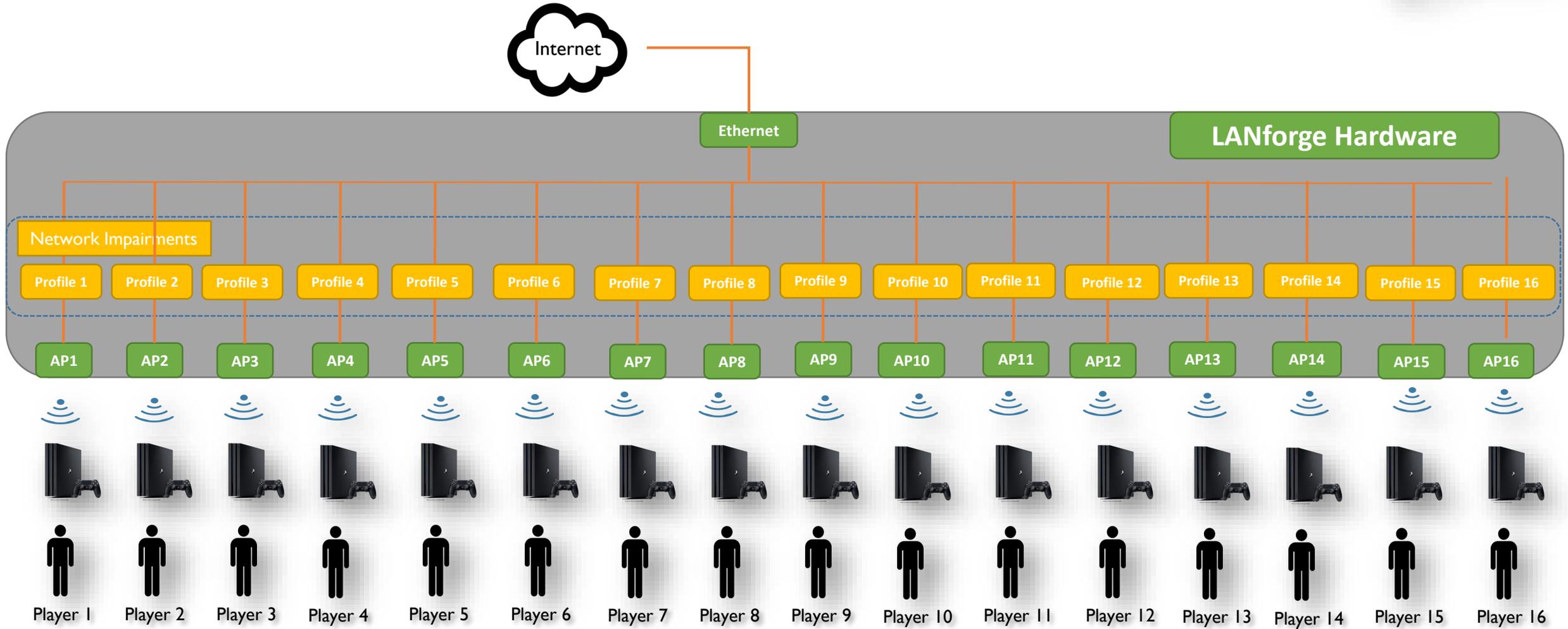
Tab 1:

- Name: VRWL-1.1.000
- Presets: CUSTOM
- Endpoint A: rddVR2b, Transfer Rate: T1 (1.544 Mbps), Delay: zero (0 us), Drop-Freq: zero (0%), Jitter: zero (0 us), Jitter-Freq: zero (0%)
- Endpoint B: rddVR3b, Transfer Rate: T1 (1.544 Mbps), Delay: zero (0 us), Drop-Freq: zero (0%), Jitter: zero (0 us), Jitter-Freq: zero (0%)

Tab 2:

- Pass-Through:
- HW Pass-Through:
- Coupled-Mode:
- Kernel-Mode:
- Resource: 1
- Rpt Timer: fast (1 s)
- Reorder-Freq: zero (0%)
- Dup-Freq: zero (0%)
- Drop Burst: min 1, max 1
- Reorder Amt: min 1, max 20

16 GAME CONSOLE TEST SETUP



Pricing

Depending upon the configuration of the LANforge unit, pricing starts at around **\$10K USD**.

Lead Times

Most LANforge systems can generally be shipped within a **couple of days of customer PO**. The **accessories may need 2-4 weeks** of lead time if we don't have them in stock when order is placed.

Test Service / Onsite Support

Customers have the option of **Gaming Test as a Service**. Candela engineers can do the testing in our Services Lab and provide a Report. We can also come onsite and **setup customer lab** if onsite support is needed.



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